

Computing Low-Weight Discrete Logarithms

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Selected Areas in Cryptography (SAC) 2017

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Discrete Logarithm Problem (DLP)

Given $(g, h) \in \mathbb{G} \times \mathbb{G}$, find $x \in \mathbb{Z}_q^*$ such that:

$$h = g^x$$

(Here \mathbb{G} is a multiplicative group of prime order q)

Low-Weight Discrete Logarithm Problem

Consider the **radix- b** representation of x in

$$h = g^x$$

$$x = \mathbf{1010001001}$$

Weight: number of non-zero digits, t

Hamming-weight: weight t , in radix- b , $\mathbf{b} = 2$

Length: number of digits, m

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Length: number of digits, m

Solving the Low-Weight Discrete Logarithm Problem

Find $x \in \mathbb{Z}_q^*$ such that:

$$h = g^x \pmod{q}$$

Classically, go from, solving in say,

$$q \rightarrow \sqrt{q}$$

For us, go from solving in say,

$$\binom{m}{t} \rightarrow \binom{m/2}{t/2}$$

Outline

- Baby-Step, Giant-Step Algorithms
- Optimizations
- Generalizing to arbitrary bases ($b > 1$)
- Cryptanalytic Application

A Low-Hamming Weight Example in Finding x

Assume, $t = 4$, and $m = 10$, (i.e. $\binom{10}{4}$ possible x 's)

Let $x = 1010001001$

Y_1 Y_2

$$\text{val}(Y_1) = 20 \cdot 2^5 \text{ and } \text{val}(Y_2) = 9 \cdot 2^0$$

$$x = \text{val}(Y_1) + \text{val}(Y_2)$$

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Assume, $t = 4$, and $m = 10$, (i.e. $\binom{10}{4}$ possible x 's)

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A Low-Hamming Weight Example in Finding x

Recall, $x = 1010001001$
 Y_1 Y_2

From, $g^x = h$,

$$g^{\text{val}(Y_1) + \text{val}(Y_2)} = h$$

$$h \cdot (g^{-1})^{\text{val}(Y_2)} = g^{\text{val}(Y_1)}$$

$$\log_g h = \text{val}(Y_1) + \text{val}(Y_2) \pmod{q}$$

So, search for Y_1 and Y_2 with weight $t/2$

A Low-Hamming Weight Example in Finding x

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$$\log_g h = \text{val}(Y_1) + \text{val}(Y_2) \pmod q$$

So, search for Y_1 and Y_2 with weight $t/2$

Low-Hamming Weight - Basic Algorithm ¹

Assume $t = 4$ and $m = 5$

Giant-Step

Y_1	$g^{\text{val}(Y_1)}$
00011	$g^{\text{val}(00011)}$
00110	$g^{\text{val}(00110)}$
00101	$g^{\text{val}(00101)}$
\vdots	\vdots
10010	$g^{\text{val}(10010)}$
10001	$g^{\text{val}(10001)}$

Baby-Step

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
00011	$h \cdot g^{-\text{val}(00011)}$
00110	$h \cdot g^{-\text{val}(00110)}$
00101	$h \cdot g^{-\text{val}(00101)}$
\vdots	\vdots
10010	$h \cdot g^{-\text{val}(10010)}$
10001	$h \cdot g^{-\text{val}(10001)}$

$$x = \text{val}(Y_1) + \text{val}(Y_2) \quad \Theta\left(\binom{m}{t/2}\right)$$

¹Due to Heiman (1992) and Odlyzko (1992)

Low-Hamming Weight - Basic Algorithm ¹

Assume $t = 4$ and $m = 5$

Giant-Step

Y_1	$g^{\text{val}(Y_1)}$
00011	$g^{\text{val}(00011)}$
00110	$g^{\text{val}(00110)}$
00101	$g^{\text{val}(00101)}$
\vdots	\vdots
10010	$g^{\text{val}(10010)}$
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Baby-Step

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
00011	$h \cdot g^{-\text{val}(00011)}$
00110	$h \cdot g^{-\text{val}(00110)}$
00101	$h \cdot g^{-\text{val}(00101)}$
\vdots	\vdots
10010	$h \cdot g^{-\text{val}(10010)}$
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?

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00011	$g^{\text{val}(00011)}$
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00101	$g^{\text{val}(00101)}$
\vdots	\vdots
10010	$g^{\text{val}(10010)}$
10001	$g^{\text{val}(10001)}$

Baby-Step

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
00011	$h \cdot g^{-\text{val}(00011)}$
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$$x = \text{val}(Y_1) + \text{val}(Y_2) \quad \Theta\left(\binom{m}{t/2}\right)$$

¹Due to Heiman (1992) and Odlyzko (1992)

Example: Low Hamming Weight Basic Algorithm

Assume $x \in \mathbb{Z}_{31}^*$, $t = 4$, $m = 5$, $g = 3$ and $h = 11$

Giant-Step

Y_1	$g^{\text{val}(Y_1)}$
00011	$g^{\text{val}(00011)}$
00110	$g^{\text{val}(00110)}$
00101	$g^{\text{val}(00101)}$
\vdots	\vdots
10010	$g^{\text{val}(10010)}$
10001	$g^{\text{val}(10001)}$

Baby-Step

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
00011	$h \cdot g^{-\text{val}(00011)}$
00110	$h \cdot g^{-\text{val}(00110)}$
00101	$h \cdot g^{-\text{val}(00101)}$
\vdots	\vdots
10010	$h \cdot g^{-\text{val}(10010)}$
10001	$h \cdot g^{-\text{val}(10001)}$

$$x = \text{val}(Y_1) + \text{val}(Y_2) = 17 + 6 = 23$$

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Assume $x \in \mathbb{Z}_{31}^*$, $t = 4$, $m = 5$, $g = 3$ and $h = 11$

Giant-Step

Y_1	$g^{\text{val}(Y_1)}$
00011	27
00110	16
00101	26
\vdots	\vdots
10010	4
10001	22

Baby-Step

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
00011	$h \cdot g^{-\text{val}(00011)}$
00110	$h \cdot g^{-\text{val}(00110)}$
00101	$h \cdot g^{-\text{val}(00101)}$
\vdots	\vdots
10010	$h \cdot g^{-\text{val}(10010)}$
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Y_1	$g^{\text{val}(Y_1)}$
00011	27
00110	16
00101	26
\vdots	\vdots
10010	4
10001	

Baby-Step

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
00011	5
00110	$h \cdot g^{-\text{val}(00110)}$
00101	$h \cdot g^{-\text{val}(00101)}$
\vdots	\vdots
10010	$h \cdot g^{-\text{val}(10010)}$
10001	$h \cdot g^{-\text{val}(10001)}$



$$x = \text{val}(Y_1) + \text{val}(Y_2) = 17 + 6 = 23$$

Example: Low Hamming Weight Basic Algorithm

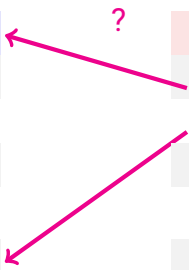
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Baby-Step

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
00011	5
00110	22
00101	$h \cdot g^{-\text{val}(00101)}$
\vdots	\vdots
10010	$h \cdot g^{-\text{val}(10010)}$
10001	$h \cdot g^{-\text{val}(10001)}$



$$x = \text{val}(Y_1) + \text{val}(Y_2) = 17 + 6 = 23$$

Optimization - Interleaving

Assume $t = 4, m = 5$,

Y_1	$g^{\text{val}(Y_1)}$
00011	$g^{\text{val}(00011)}$
00110	$g^{\text{val}(00110)}$
00101	$g^{\text{val}(00101)}$
\vdots	\vdots
10010	$g^{\text{val}(10010)}$
10001	$g^{\text{val}(10001)}$

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
10001	$h \cdot g^{-\text{val}(10001)}$
10010	$h \cdot g^{-\text{val}(10010)}$
10100	$h \cdot g^{-\text{val}(10100)}$
\vdots	\vdots
00110	$h \cdot g^{-\text{val}(00110)}$
00011	$h \cdot g^{-\text{val}(00011)}$

$$x = \text{val}(Y_1) + \text{val}(Y_2) = 6 + 17 = 23$$

Optimization - Interleaving

Assume $x \in \mathbb{Z}_{31}^*$, $t = 4$, $m = 5$, $g = 3$, and $h = 11$

Y_1	$g^{\text{val}(Y_1)}$
00011	$g^{\text{val}(00011)}$
00110	$g^{\text{val}(00110)}$
00101	$g^{\text{val}(00101)}$
\vdots	\vdots
10010	$g^{\text{val}(10010)}$
10001	$g^{\text{val}(10001)}$

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
10001	$h \cdot g^{-\text{val}(10001)}$
10010	$h \cdot g^{-\text{val}(10010)}$
10100	$h \cdot g^{-\text{val}(10100)}$
\vdots	\vdots
00110	$h \cdot g^{-\text{val}(00110)}$
00011	$h \cdot g^{-\text{val}(00011)}$

$$x = \text{val}(Y_1) + \text{val}(Y_2) = 6 + 17 = 23$$

Optimization - Interleaving

Assume $x \in \mathbb{Z}_{31}^*$, $t = 4$, $m = 5$, $g = 3$, and $h = 11$

Y_1	$g^{\text{val}(Y_1)}$?	Y_2	$h \cdot g^{-\text{val}(Y_2)}$
00011	27		10001	$h \cdot g^{-\text{val}(10001)}$
00110	$g^{\text{val}(00110)}$		10010	$h \cdot g^{-\text{val}(10010)}$
00101	$g^{\text{val}(00101)}$		10100	$h \cdot g^{-\text{val}(10100)}$
\vdots	\vdots		\vdots	\vdots
10010	$g^{\text{val}(10010)}$		00110	$h \cdot g^{-\text{val}(00110)}$
10001	$g^{\text{val}(10001)}$		00011	$h \cdot g^{-\text{val}(00011)}$

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00101	$g^{\text{val}(00101)}$		10100	$h \cdot g^{-\text{val}(10100)}$
\vdots	\vdots		\vdots	\vdots
10010	$g^{\text{val}(10010)}$		00110	$h \cdot g^{-\text{val}(00110)}$
10001	$g^{\text{val}(10001)}$		00011	$h \cdot g^{-\text{val}(00011)}$

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00011	27		10001	16
00110	16		10010	$h \cdot g^{-\text{val}(10010)}$
00101	$g^{\text{val}(00101)}$		10100	$h \cdot g^{-\text{val}(10100)}$
⋮	⋮		⋮	⋮
10010	$g^{\text{val}(10010)}$		00110	$h \cdot g^{-\text{val}(00110)}$
10001	$g^{\text{val}(10001)}$		00011	$h \cdot g^{-\text{val}(00011)}$

Diagram annotations: A pink arrow points from the value 27 to the value 16. A green arrow points from the value 16 to the value 17 (implied by the equation below). A question mark is placed above the pink arrow, and another question mark is placed above the green arrow.

$$x = \text{val}(Y_1) + \text{val}(Y_2) = 6 + 17 = 23$$

Interleaved Low-Hamming Weight Algorithm

In the worst case, a collision is found in

$$\binom{m}{t/2} \rightarrow \binom{m-t/2}{t/2}$$

Heuristically, we can expect a collision after around

$$\binom{m/2}{t/2}$$

Recall Example: Low Hamming Weight

Giant-Step

Y_1	$g^{\text{val}(Y_1)}$
00011	27
00110	16
00101	26
\vdots	\vdots
10010	4
10001	22

Baby-Step

Y_2	$h \cdot g^{-\text{val}(Y_2)}$
00011	5
00110	22
00101	4
\vdots	\vdots
10010	26
10001	16

$$x = \text{val}(Y_1) + \text{val}(Y_2)$$

More than one pair of valid values Y_1, Y_2

Coppersmith's Deterministic Algorithm

Weight $t = 10$ and length $m = 22$

$x = 1100101011101100000010$

Baby-Step

Giant-Step

Y_1 : 5 ones, 6 zeroes and Y_2 : 5 ones, 6 zeroes

If no collision is found, shift the set cyclically by one

Guaranteed that such (disjoint) subsets Y_1, Y_2 exist

$$m \binom{m/2}{t/2}$$

Coppersmith's Deterministic Algorithm

Weight $t = 10$ and length $m = 22$

$x = 1100101011101100000010$

Baby-Step

Giant-Step

Y_1 : 5 ones, 6 zeroes and Y_2 : 5 ones, 6 zeroes

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$$m \binom{m/2}{t/2}$$

Coppersmith's Deterministic Algorithm

Weight $t = 10$ and length $m = 22$

$x =$ **110010101110** **1100000010**
Baby-Step Giant-Step

Y_1 : 5 ones, 6 zeroes and Y_2 : 5 ones, 6 zeroes

If no collision is found, shift the set cyclically by one

Guaranteed that such (disjoint) subsets Y_1, Y_2 exist

$$m \binom{m/2}{t/2}$$

Coppersmith's Deterministic Algorithm

Weight $t = 10$ and length $m = 22$

$x =$ **1 1 0 0 1 0 1 0** 1 1 1 0 1 1 0 0 0 0 0 0 1 0
 Baby-Step Giant-Step

Y_1 : 5 ones, 6 zeroes and Y_2 : 5 ones, 6 zeroes

If no collision is found, shift the set cyclically by one

Guaranteed that such (disjoint) subsets Y_1, Y_2 exist

$$m \binom{m/2}{t/2}$$

Optimization - Pascal's Lemma

$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$$

Which means that,

$$\binom{m/2}{t/2} = \binom{m/2-1}{t/2-1} + \binom{m/2-1}{t/2}$$

Implications of Pascal's Lemma

Reduce all but the first iteration of the loop by using

$$\binom{m/2}{t/2} = \binom{m/2-1}{t/2-1} + \binom{m/2-1}{t/2}$$

Resulting in an improvement from

$$m \binom{m/2}{t/2} \rightarrow t \binom{m/2}{t/2}$$

Generalizing to Radix- b

Assume, $t = 6$, $m = 8$, $b = 4$

Search for Y_1, X_1 and Y_2, X_2 with weight $t/2$

For each Y_1 , such as 1011

consider possible $X_2 = 1011$

Meaning, include an inner loop over each $X_i \in [b - 1]^{t/2}$

Generalizing to Radix- b

Assume, $t = 6, m = 8, b = 4$

Search for Y_1, X_1 and Y_2, X_2 with weight $t/2$

For each Y_1 , such as 1011

consider possible $X_2 = 2011$

Meaning, include an inner loop over each $X_i \in [b - 1]^{t/2}$

Generalizing to Radix- b

Assume, $t = 6, m = 8, b = 4$

Search for Y_1, X_1 and Y_2, X_2 with weight $t/2$

For each Y_1 , such as 1011

consider possible $X_2 = 2011$

Meaning, include an inner loop over each $X_i \in [b - 1]^{t/2}$

Generalizing to Radix- b

Assume, $t = 6, m = 8, b = 4$

Search for Y_1, X_1 and Y_2, X_2 with weight $t/2$

For each Y_1 , such as 1011

consider possible $X_2 = 2012$

Meaning, include an inner loop over each $X_i \in [b - 1]^{t/2}$

Generalizing to Radix- b

Assume, $t = 6$, $m = 8$, $b = 4$

Search for Y_1, X_1 and Y_2, X_2 with weight $t/2$

For each Y_1 , such as 1011

consider possible $X_2 = \quad 2013$

Meaning, include an inner loop over each $X_i \in [b - 1]^{t/2}$

Impact of Generalization

Requires an inner loop over each $X_i \in [b - 1]^{t/2}$

Adds an additional factor of $(b - 1)^{t/2}$

Basic Hamming Weight to Basic Low-Weight

$$\binom{m}{t/2} \rightarrow (b - 1)^{t/2} \binom{m}{t/2}$$

Algorithmic Complexity Highlights

Best Deterministic Radix-2 Algorithm ²

- Evaluates $(t + o(1)) \binom{m/2}{t/2}$
- Stores $2 \binom{m/2}{t/2}$

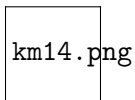
Best Deterministic Radix- b Algorithm (See B.3)

- Evaluates $(t + o(1)) \binom{m/2}{t/2} (b - 1)^{t/2}$
- Stores $2 \binom{m/2}{t/2} (b - 1)^{t/2}$

²Improves best known (due to Stinson, 2001) by a factor $c \sqrt{t} \lg m$

Application to VPAKE Protocol

Originally: Keifer and Manulis, ESORICS 2014



Password Authenticated Key Exchange

- Interactive protocol between a client and a server
- Authenticates client and establishes shared secret key
- Security requires that the interaction reveals at most negligible information

Verifier Based Password Authenticated Key Exchange

- The VPAKE protocol is used to register a password with the server, which will store a 'verifier'
- Does not reveal the password, and
- Enforces a given password policy

VPAKE Protocol

User maps her password pw to an integer using the mapping

$$\pi = \text{PWDtoINT}(s ; pw) := \sum_{i=1}^{|pw|} s^i pw_i$$

where, $pw_i \in [0..93]$ and $s \geq 94$

User computes a fingerprint of pw

Produces a pedersen-like commitment such that:

Difficulty for recovering pw is equivalent to solving
DLP

Attack from Best Deterministic Low-Weight Algorithm

For any password of up to $m = 12$ characters

Consider brute force

$$\sum_{m=0}^{12} 94^m \approx 2^{78.7}$$

guesses, as compared with

$$\sum_{t=0}^{12} t^{\binom{m/2}{t/2}} 93^{t/2} \approx 2^{38.2}$$

group operations

Summary

- Minimized hidden constants in low-Hamming weight algorithms, improving best known complexity
- Generalization of optimized algorithms for Low-Hamming weight to Low-Weight for $b > 1$
- Demonstrated cryptanalytic applications against several VPAKE protocols

Arbitrary values t and m

Thus far assumed that t is even so that $t/2$ is an integer, but this is not a necessary condition

Results still hold if for example,

$$(X_1, Y_1) \in [b - 1]^{\lfloor t/2 \rfloor} \times \binom{[m]}{\lfloor t/2 \rfloor}, \text{ and}$$

$$(X_2, Y_2) \in [b - 1]^{\lceil t/2 \rceil} \times \binom{[m]}{\lceil t/2 \rceil}$$

For further analysis, see Stinson (2002)

The Question of Change

Theorem 15. *Fix a radix $b > 1$ and an exponent x with radix- b density d . There exists a constant $k_0 \in \mathbb{R}$ (with $k_0 > 1$) such that, for all $k > k_0$, if the radix- b^k density of x is less than or equal to d , then a radix- b^k algorithm has lower cost than the corresponding radix- b algorithm.*

Radix-4: 11012013 has density 0.75

Radix-8: 50607 has density 0.6

Order q Unknown

Two notes on adapting for unknown q :

- Set m to be any *upper bound* on $\lceil \lg q \rceil$
- Omit modular reduction in the algorithm (see paper)